# AiBow Manga Koma

v1.0 — Comic panel layouts, built as After Effects comps (Windows)

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The easiest way to install and license is by using the aescripts + aeplugins manager: https://aescripts.com/learn/aescripts-aeplugins-manager-app/ To install a trial you can select 'Add Trial' from the 'Account' menu.

AiBow Manga Koma generates comic page layouts (*koma-wari*) and builds them as real After Effects comps: one precomp per panel, masked to the panel shape, with the frame lines on top. Drop footage into the panels, animate them in reading order, or let a camera tour the page panel by panel for a motion comic.

Layouts are random but always readable: rows with slanted dividers, columns, split panels, big panels and bleeds off the page edge, numbered in reading order for right-to-left (Japanese manga) or left-to-right comics.

## Installation

**Manual installation:**
1. Quit After Effects.
2. Copy `AiBow Manga Koma.jsxbin` to `C:\Program Files\Adobe\Adobe After Effects <version>\Support Files\Scripts\ScriptUI Panels` (administrator rights required).
3. Restart After Effects and open it from the **Window** menu. Dock it like any panel.
4. For *Save SVG*, enable **Edit > Preferences > Scripting & Expressions > Allow Scripts to Write Files and Access Network**.

**System requirements:** Windows 10/11, After Effects 2026. Licensing checks your license online, so turn on **Edit > Preferences > Scripting & Expressions > Allow Scripts to Write Files and Access Network** (After Effects shows a message and opens Preferences if it is off).

## Quick start

1. Open **Window > AiBow Manga Koma.jsxbin**.
2. Pick a **Style**, the **Page** size and the reading direction. Six layouts appear; click one.
3. Optional: select footage or comps in the Project panel — they are placed into the panels in reading order.
4. Click **Create page comp**.
5. With the page comp open, click **Add panel reveal** or **Create camera tour**.

## Layout controls

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| **Style** | Calm / Dialogue (straight, regular), Standard, Action (strong slants, bleeds, splits), Splash / Title (big panels). Sets the sliders below. |
| **Rows** | Range of rows per page. |
| **Page** | B5 and A5 manga pages, Social 4:5, Square, 9:16 and 16:9 video. |
| **Read** | Right to left (Japanese) or left to right. Changing it mirrors the same layout. |
| **Row slant / Column slant** | How far dividers tilt. |

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| **Bleed** | How often outer panels run off the page edge. |
| **Split panels** | How often a panel is divided again. |
| **Big panels** | How often a row becomes one large panel. |
| **Frame width / Gutter** | Frame line width in px and gutter size in percent of the default. |
| **New batch / Mutate selected** | Six new layouts, or six variations of the selected one that keep its structure. The seed field reproduces a batch. |

## What Create page comp builds

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| **Paper** | Solid behind everything. Color from Koma Controls > Paper Color. |
| **Panel 01, 02 ...** | One precomp per panel, masked to the panel. Edit the precomp to put content in the panel. |
| **Koma Frames** | Shape layer with every frame line. Width from Koma Controls > Frame Width. |
| **No. 1, 2 ...** | Reading-order numbers as guide layers (not rendered). |
| **Koma Controls** | Guide null with Frame Width and Paper Color. |

## Help, license and trial

Click **? Help** at the bottom right of the panel for a short guide, your license status, update checks and support. The first time the panel opens without a license it asks for a license code; type **trial** to start the trial, or paste your license code to activate the full version.

The trial runs for a limited number of days. During the trial, **Create page comp** and **Save SVG** work for layouts with up to 6 panels, and **Create camera tour** visits the first 3 panels. Everything else works as in the full version.

## Animation and editing

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| **Add panel reveal** | Panels pop in one after another in reading order. |
| **Create camera tour** | A 16:9 comp that starts on the whole page, zooms to each panel in reading order, holds, and returns to the page. |
| **Apply layout to selected page** | Replaces the layout of an existing page with the selected one (same panel count). The panel contents are kept: footage placed by Manga Koma is refitted to the new panels (footage you moved or scaled is left as it is), and the panel reveal and camera tours of that page follow the new layout. |
| **Save SVG** | Saves the selected layout as an SVG file. |

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Support: please use the support tab on the product page at aescripts.com. Include your After Effects version, OS and steps to reproduce.
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